Stoney Point – 2024 - March

Attendees

John Parker Fairview

Marc-Andre Lussier Fairview

Virginia Elliott 2nd Westmount

Debbie MacLeod Westmount Park

Lee-Ann Simpson Montreal West

Absent Trinity

Griffin Leahey Valois

Gary Plotkin Rosemere

Amanda Thorburn Rosemere

Patrick Purtell Rosemere

Tina Gallaher Rosemere

Nick Fatica Summerlea

Brad Graham Summerlea

Christine Lecomte Summerlea

Dan Wylie Strathmore

Absent Jumpscouts

George Smith Medics

Susan Smith Kitchen

Terry Dawson Webmaster

**Apr 10 @ 7:30 pm – (Money & Forms) – In Person (location TBD – will advise in the invite)**

**May 15 @ 7:30 pm – (Final money forms – no shirts/ last min) – In Person**

**May 31 - June 2 Camp at Kinkora**

1. Returning

Camp chief (liaison for groups) – John Parker

Assistant Camp Chief – Virginia Elliott

Badge chief – Virginia Elliott

Finance chief – Dan Wylie

Games chief – Nick Fatica ( Camp support by John & Dan)

Jump Scouts – Marc Comeau & Thomas Scoffield

Kitchen chief – Sue Smith / Manon Trudel / Sue Wang / Lindsey Knowlton? / Valois?

First Aid – George Smith / Sean Lerman / Bradley Cohen

Lifeguards – Sebastian Sanchez-Gomez / Vin (2nd Westmount / St Andrew) as a backup

Accommodations – Debbie Macleod (Plan accommodations to have leaders close to kids – difficult job but best is trying to be done)

Website – Terry Dawson (Backup?) Alternatives / Similar costs

1. **Reminders for leaders**
	* All groups should participate in the meeting to provide input into the planning
	* All leaders and support staff must have a current PRC and have completed the online course at the time of the camp
	* Send campfire choices (form on the website) to Raksha.summerlea@outlook.com
	* Groups to suggest the accommodation split up for their group if they want/need to.
	* **FORMS**
		+ Jumpscouts is for cubs going to scouts next year but it is not a must. If the child would prefer to do a cub badge then that is perfectly acceptable.
		+ Leaders to advise of any birthdays while at camp as kitchen will prepare a b-day cake
		+ Bring completed pack summary form completed to APRIL meeting (See web site)
		+ Leaders to review and ensure forms are completed properly BEFORE bringing to APRIL meeting
			- Badge selections numbered 1, 2, 3 in order of preference (including leaders)
			- Badge selections are appropriate for each youth (avoids last minute changes)
			- Shirt size is indicated
			- Medicare card number with expiry
			- Photo limitations
			- **Food and other allergies are noted**
			- **Medications are noted**
			- **Signed by parents**
		+ Receiving last minute changes causes a lot of extra work / turmoil for camp planning
		+ No Refunds. Cutoff by Mid May. Last minute illness can be refunded (excluding food / Tshirt / crest costs).
	* **Medical**
		+ Medication to be brought to the medics Friday night (except epi pens & asthma meds) – Provide time to be taken / details related medications (confidential).
		+ Groups manage their own youth’s Medicare cards
		+ Leaders to collect the meds and forms for their group and bring to medics
	* **KIT LIST**
		+ Leaders to bring walkie talkies if they have
		+ Remind cubs to bring bug nets and bring extra in case they forget (dollar store)
		+ Cubs to bring bug repellant – NOT aerosol
		+ Cubs should wear light color clothing as it is less attractive for bugs
		+ Cubs in Jumpscout to bring super soakers (nothing expensive) and dark t-shirt for water games
		+ Youth in Emergency 1-2 need to bring a container for medical supplies that will be provided at camp. See sample picture below



* + **At Camp**
		- Leaders to collect water guns on Friday night and keep to give to Dan Wyle for Saturday
		- Epi pen quick training on Friday evening
		- Friday night to do introductions for the leaders meeting.
		- Mention Friday night that the camp is for the youth and they are supposed to be the ones to do the Bingo / served food first
1. Camp checklist - John
	* Need to ask Anna about Shadow being free again this year (1)
	* Ensure the following
		+ Throw bag at the beach
		+ Swim area roped off
		+ Hike trail (lake at top of mountain) - It starts behind Kinkora House (which is across the bridge past the Chapel). Jocelyn (caretaker) can help point you in the right direction.
		+ Gazebo as a chill zone (Virginia to bring up games in case it rains)
		+ Walkie Talkies (Needed for Hike)
		+ Early access to the kitchen – Not been a problem in prior camps
		+ More utensils (spoons) as we were short
		+ Canoes / Kayaks (20 in 2019 – ask that they are inspected before camp)
2. Accounting (Bank statement / Finance Chief) - Dan
	* One cheque per
	* Cheque to be made out to “Dorval Stoney Point Cub Camp”
	* Please use pack entry summary form from the Strathmore web site. All registration forms will be made available on this site [Strathmore web site - click here](https://dorval-stoneypointcubcamp.ca/)
	* Groups need to respect the deadline for forms and money payment
3. Costs – Dan
	* Cover camp registration costs from camp reserve for staff (kitchen / medics / lifeguards)
	* No food due to allergies – price reduced by food cost
	* Crest – costs $2.49 per for 200 pcs plus shipping and tax ($587 total)
	* Tshirt – $11.50 for 1 image with small logo on the front
	* Pennants – will make our own – Tina to test Cricut machine. Otherwise we could purchase yellow felt and put laminate logo (Mannon) and badge on it.
	* Cost per person (incl leaders & support staff) - $91 + tax
		+ Food costs planned for $20 per/person ( TBD based upon food costs)
		+ 1 youth to bring own food (Summerlea)/ 1 adult to bring own food (Rosemere) / Montreal West (1 or 2 people)
	* Camp price
		+ Cubs $110
		+ Leader / Kim - $110
	* Other costs for beads / games / badge work please advise – Submit invoices to Dan
4. Kitchen – Sue
	* MAPAQ (Manon, Joclyn, Stew have certification)
	* Daphne confirmed with Bob Louette that he would supply the dry package soup again. (It was a big help!)
	* Run our own kitchen – staff depending on numbers at camp but normally 5-6
	* Put tape on tables Friday night and leaders to write numbers to help kitchen be able to setup
	* Sue may need help in bringing food up to camp.
		+ George will have access to a trailer for dry goods but will need someone with a hitch to bring it (Dan offered his truck)
		+ John has van and can bring up food like last year
		+ Virgina also offered to bring up some food
	* Food notes
		+ Jumpscout to eat outside
		+ Add water to tables for meals.
	* Allergies – important to note on the forms Need to ensure list provided to Susan
5. Youth Input
	* Free time to swim was a hit. Rosemere to ask lifeguard if he is staying till dinner time.
6. Camp Theme
	* Minecraft theme
	* Bad guy story theme for the weekend – Creeper / Dragon? Need Volunteer.
		+ Friday night activity
			- Bingo to raffle off the old camp crests. Christine – Bingo cards Brad Graham will bring coin tokens/ George to run bingo & bring Projector.
		+ Sunday - Wide activity
			- Tug of war rope Summerlea / Soccer / basketball – split with scavenger hunt for time
			- Scavenger hunt – Westmount Park will do it again -Thanks Debbie!
		+ Saturday Entertainment – Skits in line with the theme
	* Start & end times of camp – See schedule on web site
7. Packs & Numbers

|  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- |
|  | **Beavers** | **Cubs** | **Kims** | **Leaders** | **Support** |
| **Group**  | **Male** | **Female** | **Male****Reg** | **Male****Jump** | **Female****Reg** | **Female****Jump** | **Male**  | **Female** | **Male** | **Female** | **Male** | **Female** |
| Fairview(t) |  |  | 13 |  | 1 | 1 |  |  | 3 |  | 2 | 0 |
| Strathmore |  |  | 15 | 3 |  | 1 |  |  | 2 | 1 | 1 | 3 |
|  Valois |  |  | 15 | 2 | 2 | 1 |  |  | 2+2 parent |  |  |  |
| Summerlea(t) | 2 |  | 4 | 3 | 3 |  |  |  | 2 | 3 |  |  |
| 2nd Westmount  | 3 |  | 11 | 4 | 6 | 4 |  |  | 2 | 2 | 1 |  |
| Westmount Park | 2 | 1 | 7 | 2 | 4 | 1 |  |  | 1 | 1 |  | 1 |
| Trinity |  |  | 4 |  |  | 1 |  |  | 1 | 1 |  |  |
| Rosemere(t) | 4 |  | 9 | 3 | 2 | 6 | 1(shadow) |  | 4 | 2 | 1 |  |
| Montreal West | 3 |  | 16 |  | 4 |  |  |  | 2 | 1 |  |  |
| **Total** | **14** | **1** | **94** | **17** | **22** | **13** | **1** |  | **19** | **10** | **5** | **4** |

Trinity (1 male + 1 female) parent helper

1. Badge Chief (Badges to be given) – Keep the same choices as last year
	* Leaders to choose badges on their forms - Virginia to assign leaders that did not make selections to badges and will send with the badge lists.
	* Medication & allergy list for leaders (running badge), medics and kitchen
	* Trail skills level 2 / 3
		+ Chris Hosein
		+ Griffin Leahey or Gregory Bowes (Valois)
	* Camping skills level 2 / 3
		+ Brad Graham + Marc Andre - Level 2
		+ Fabian Boutlier - Level 3
	* Emergency Level 1-2 & 3-4
		+ Christine Lecomte/ Gary Plotkin – Level 1-2
		+ None - Level 3-4
	* Paddling skills Level 1 / 2
		+ Amanda + Tina (Rosemere) – Level 1
		+ Bruce Khan - Level 2
2. Games Chief – Nick Fatica
	* All the locations are close so activities run faster
	* Each game will run for 15 min with a 3 min move between each station.
	* Add water break after game rotation.
	* Use the posts for the games & print designs based upon game names
	* Need numbers & arrows on games to help with rotation
	* Sponge Toss Dan Wylie (Strathmore)
	* Creeper Toss Tina (Rosemere)
	* Mining for Ore Virginia (2nd Westmount)
	* Shoot Ender Dragon Griffin (Valois)
	* Zombie Magic Potion Miruna (Summerlea)
	* Creeper bowling Marc Andre (Fairview)
	* Maximus spider race Debbie (Westmount Park)
	* Steve’s Memory game Lee-Ann (Montreal West)
3. Any Other Business
	* George to bring
		+ Trophy (Howler award) for the quietest and cleanest table for each meal
		+ Projector for Bingo
		+ Walkie Talkies
	* Virginia to do
		+ Scouts Own on Saturday/Sunday morning
	* Dan to bring
		+ Canadian flag and flag stand
		+ Bag with crest design on it
		+ 1st / 2nd / 3rd place ribbons
		+ Tshirts
		+ Trailer if George needs help
	* John to bring
		+ Glue gun
		+ Crests (old and current camp ones)
		+ Picture frame
		+ Food for camp (if Sue needs help)
		+ Copies of schedule
		+ Copies of the med list / allergies
		+ Copies of the badge assignments
	* Tina to bring
		+ Megaphone – use for announcements & bingo
		+ Microphone & Speakers – 2nd Westmount to confirm